```vb
' John Doe
' Period 1
' Multiple Forms Splash Directions About Demo

Public Class Splash

    ' user may press any key to continue to Level 1
    Private Sub Splash_KeyPress(ByVal sender As Object, ByVal e As System.Windows.Forms.KeyPressEventArgs) ↵
    Handles Me.KeyPress
        AdvanceToGame()      ' remember to change the form's KeyPreview property from False to True
    End Sub

    ' user may click anywhere to continue to Level 1
    Private Sub Splash_MouseClick(ByVal sender As Object, ByVal e As System.Windows.Forms.MouseEventArgs) ↵
    Handles Me.MouseClick
        AdvanceToGame()
    End Sub

    ' if user clicks on the label, he continues to Level 1
    Private Sub lblMessage_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles ↵
    lblMessage.Click
        AdvanceToGame()
    End Sub

    ' user continues to Level 1
    Private Sub AdvanceToGame()
        Me.Hide()            ' or Me.Visible = False
        Level1.Show()        ' or Level1.Visible = True
        Controller.Show()    ' or Controller.Visible = True
        Controller.Left = Level1.Right + 10     ' place Controller form to the right of Level1 form
        Controller.Top = Level1.Top
    End Sub

End Class
```