

```
' John Doe  
' Period 1  
' Multiple Forms Splash Directions About Demo
```

Public Class Level1

```
    ' exits game  
    Private Sub mnuFileExit_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles  
        mnuFileExit.Click  
            Application.Exit()  
    End Sub
```

```
    ' displays directions  
    Private Sub mnuHelpDirections_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles  
        mnuHelpDirections.Click  
            Directions.Show()  
    End Sub
```

```
    ' displays About screen  
    Private Sub mnuHelpAbout_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles  
        mnuHelpAbout.Click  
            About.Show()  
    End Sub
```

```
    ' request user's name  
    Private Sub Form1_Load(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles MyBase.Load  
        gUserName = InputBox("What is your name?")  
    End Sub
```

```
    ' give user the chance to cancel his click of the X to close the form  
    Private Sub Form1_Closing(ByVal sender As Object, ByVal e As System.ComponentModel.CancelEventArgs) Handles  
        MyBase.Closing  
        Dim answer As Integer = 0  
        answer = MessageBox.Show("Are you sure that you want to exit?" + vbCrLf + gUserName + "'s score is  
" + Str(gScore), "", MessageBoxButtons.YesNo, MessageBoxIcon.Information)  
  
        If (answer = 7) Then          ' do not close form if user clicks "No"  
            e.Cancel = True  
        ElseIf (answer = 6) Then  
            Application.Exit()  
        End If
```

End Sub

```
    ' exits game if user clicks x in upper right corner of form  
    Private Sub Level1_FormClosed(ByVal sender As Object, ByVal e As System.Windows.Forms.  
        FormClosedEventArgs) Handles Me.FormClosed  
        Application.Exit()  
    End Sub
```

End Class