Visual Basic   Name –
Ch. 8 Worksheet #1

Indicate whether the following lines of code extracted from a fictitious client form are
invoking (i.e. calling) a default constructor (D), an "other" constructor (O), the accessor
method (A), a modifier method (M), or an "interesting" method (I). Assume that
properties and methods are named properly with correct prefixes. Print (E) if the
statement contains a logic or syntax error. Print the letters denoted above in the blanks
provided.

_____ 1. `tank1.explode()`

_____ 2. `MessageBox.Show(enemy.getAlive())`

_____ 3. `ninja.setKillCount(10)`

_____ 4. `Dim thisLittlePiggy As New Animal`

_____ 5. `dblDistance = tank.getTurretArc() *`
                          `tank.getShellVelocity()`

_____ 6. `Dim shami As New Tricky`

_____ 7. `ship.setSpeed(Math.Floor(txtInput.Text))`

_____ 8. `playerShip.setHealth(intHealth)`

_____ 9. `maple.setLeafColor(50)`

_____ 10. `maple.setAge(10)`

_____ 11. `nemo.setMove() = 10`

_____ 12. `dice.roll()`

_____ 13. `Dim superman As New SuperHero(23, -90, "kryptonite")`

_____ 14. `dblAccuracy = attempt1.getHits() / total.getHits()`

_____ 15. `Dim bullet As New Ammo(20)`

_____ 16. `bus.drive(10)`