2003 PSU Berks Java Camp - Scavenger Hunt

Name -

Internet Scavenger Hunt

- 1. What is a Java virtual machine (i.e. JVM)?
- 2. What is a Java applet?
- 3. What does the acronym AWT stand for in Java?
- 4. What is a course number of a Computer Science (CS) department course at Dickinson College that uses Java?
- 5. What is a course number of a Computer Science (CSCI) department course at Bucknell College that uses Java?
- 6. What is a course # of Computer Science & Engineering (CSE) department course at Lehigh Univ. that uses Java?
- 7. If you can't find the answers to #4-6 above, neatly print 3 web page addresses of any 3 college course descriptions that mention Java.

Visit some of the sites below and play the computer games found there.

Online Java Game Sites

- 1. www.freearcade.com
- 2. www.thinks.com/games
- 3. www.darkfish.com
- 4. www.arcadepod.com/java
- 5. www.javagamepark.com
- 6. www.javagameplay.com
- 7. www.javaonthebrain.com/brain.html

After playing some online Java games, make 3 or more observations ON THE BACK OF THIS PAPER about the user interface in these games.

Non-Java Game Sites (Flash, Shockwave, etc.)

- 1. www.addictinggames.com
- 2. www.shockwave.com/sw/home

After playing some online Flash and Shockwave games, make 3 or more observations ON THE BACK OF THIS PAPER about the user interface in these games.

If you thoroughly finish survey & scavenger hunt, read the Java tutorial found at:

http://developer.java.sun.com/developer/onlineTraining/JavaIntro/contents.html